

KATIEGREEN

Visual Effects Artist

Education 2008 Savannah College of Art and Design Savannah, GA
B.F.A. in Visual Effects

- Cumulative GPA of 3.30
- On-campus Scholarship

Summary of qualifications

Computer Skills

- Shader writing and texturing
- Compositing
- Proficient in Adobe Photoshop, After Effects; Shake, Maya, Houdini, Final Cut Pro
- Proficient at programming in Pixar's RenderMan, Java, Bash, HTML, Java Script
- Knowledge of MEL, TCL/TK, and Python
- Linux, Windows, and Macintosh Platforms

Professional Skills

- Ability to communicate well with others, and a team player
- Friendly interaction with customers and co-workers
- Well developed leadership skills

Traditional Skills

- Drawing from life (still life and human figure)
- Sculpting and 3D design from various materials
- 2-D animation of characters and effects

Related work experience

2009 MD, VA, D.C.

Freelance Artist

- Combination of Digital and Traditional work for various groups.

2008 - 2009 Washington Redskins Landover, MD

Caricature Artist

- Run and maintain a caricature operation at Fedex Field for 2 years at every home game.

2005 - 2008 Savannah College of Art and Design Savannah, GA

On Campus Student Tutor

- Gave one-on-one learning assistance to students experiencing difficulties in classes related to digital media and general education.
- Encourage students to try their best on projects, as well as providing guidance in skill development.

2005-2007 Kaman's Art Shop Inc. Doswell, VA

Caricature Artist/ Lead

- 3 years as Full-time Caricature Artist in the amusement park, Kings Dominion
- Promoted to Lead in 2006
- Scored between 1st 2nd and 3rd ranks in sales consistently